11. Programming for Engineers (EE057IU)

Course designation	This course is aimed at students with no or little programming experiences. Generally, it endeavors to provide students with an understanding about the role of programming that can play in solving problems. The course content thus equips the basic terminologies of principles of programming and data structures via C programming language.	
	The fundamentals include the history of programming, stepwise refinement and flow-charting, introduction to algorithm analysis; basic data types, type conversion, making decision and looping, branching, I/O operations; functions, recursion; arrays and multiple-subscripted arrays, searching and sorting algorithms; pointers/function pointers; characters and strings; structures, unions, enumerates, operations on bits; introduction to abstract data types; dynamic memory allocation, file processing.	
Semester(s) in which the course is taught	1, 2, summer semester	
Person responsible for the course	Dr. Nguyễn Ngọc Trường Minh	
Language	English	
Relation to curriculum	Compulsory	
Teaching methods	Lecture, lesson, project	
Workload (incl. contact hours, self- study hours)	(Estimated) Total workload: 127.5	
	Contact hours (please specify whether lecture, exercise, laboratory session, etc.): lecture: 37.5	
	Private study including examination preparation, specified in hours: 90	
Credit points/ECTS	3 credits/4.62 ECTS	
Required and recommended prerequisites for joining the course	None	



Course objectives	The course is designed to provide students with complete knowledge of C language. Students will be able to develop logics which will help them to create programs, applications in C. Also, by learning the basic programming constructs they can easily switch over to any other language in future.			
Course learning outcomes	Upon the successful completion of this course students will be able to:			
	CLO1: Implement C instructions, data types and programming techniques to solve simple problems			
	CLO2: Use novel computing technology and translate hypothesis as well as solutions into computer programs			
	CLO3: Explain the impact of electrical engineering solutions in a global, economic, environmental and social context			
	CLO4: Use collaboration skill with teammates			
	CLO5: Implement C into systems			
	Competency level	Course learning outcome (CLO)		
	Knowledge	CLO1, CLO2, CLO3, CLO4, CLO5		
	Skill	CLO1, CLO2, CLO3, CLO4, CLO5		
	Attitude			

Examination forms

Content	The description of the contents should clearly indicate the weighting of the content and the level.				
		Weight: lecture session (3 hours) Teaching levels: I (Introduction); T (Teaching); U (Utilization)			
	Topic	Weight	Level		
	Programming Fundamentals & Introduction to Computers and C Programming	1	I		
	Algorithm and Flow-Chart	1	I		
	Variables, Data Types and Arithmetic Expressions	1	I		
	Making Decisions, Branching and Looping	1	U		
	I/O Operations in C	1	U		
	Working with C Functions/Recursion	1	U		
	Working with C Pointers/Pointers to Functions	2	U		
	Working with Structures/Unions	2	U		
	Working with C Characters	1	U		
	Operations on Bits	1	Т		
	File Processing and Dynamic Memory Allocation	1	Т		
	Project	2	U		

Multiple-choice questions, practical programming exercises

Study and examination requirements	Attendance: A minimum attendance of 80 percent is compulsory for the class sessions. Students will be assessed on the basis of their class participation. Questions and comments are strongly encouraged. Assignments/Examination: Students must have more than 50/100 points overall to pass this course.
Reading list	 [1] Paul Deitel and Harvey Deitel, "C How to Program," 8th edition, Pearson, 2016 [2] Brian Kernighan and Dennis Ritchie, "The C Programming Language," 2nd edition, Prentice Hall, 1988
	[3] Stephen G. Kochan, " <i>Programming in C,</i> " 4 th edition, Sams Pub., 2014